## Final Projects for To Kill a Mockingbird (worth 120 points)

Working independently, or with a partner, you must choose JUST 2 out of the 11 projects belogroup project.	ow. You may only do 1
Since some of these projects are group projects and some are individual projects, label accord class time for working on these projects. All projects (both group and individual) will, for the practiced, and completed outside of class.	<b>.</b> .
Each project has a small writing assignment that accompanies it and will be worth half of the grade (50 out of 120 points).	total points of the
You MUST have your project and your accompanying writing assignment on	No Late Pass!

### List of Projects to Choose:

PROJECT DUE DATE:

- 1. <u>Map of Maycomb (individual):</u> On a poster board, draw a map of Macomb and plot where each major event in the novel took place. You must plot at least ten events. On a separate sheet of paper, explain why those events were the most important events in the novel.
- 2. <u>Create an advertisement (individual or group):</u> Write out a script for an advertisement of the book and present it to the class. You must have props (i.e. the book, a poster, maybe some type of clothes) and your script for the advertisement. This can be a group project if all group members participate in the presentation.
- 3. **Draw a graphic novel** (*individual*): Take the most important chapter from the book and turn it into a comic book. On a separate sheet of paper, explain why you chose that particular chapter as the most important chapter of the book.
- 4. Write an epilogue to the novel (*individual*): Write an extended ending to the novel. What happened to Scout, Jem, Dill, and Boo? On a separate sheet of paper, explain why you wrote the ending you did. What information from the book led you to write this ending?
- 5. **Design a board game** (*group*): Make a board game that deals with the theme and characters of the novel. You must address the themes of Prejudice and Growing Up. You must play a section of the game in class as your presentation. On a separate sheet of paper, write out the rules of the game and how it relates to Prejudice and Growing Up.
- 6. <u>Create a diorama (individual):</u> In a shoe box, depict what you thought was the most important scene from the novel. On a separate sheet of paper, you must explain why you chose that scene and depicted it the way you did.
- 7. News Report (group): In a group of four (only group allowed to have four), you must design a news report based on a scene from the book. You must have two anchor reporters, one field reporter, and one character to be interviewed. On a separate sheet of paper, you must have a script for all your characters and a quick explanation of why you chose that scene.
- 8. Make a model of a place in the novel (group): You may choose one of the following: A model of the town of Maycomb, a model of the courtroom where the Tom Robinson trial is held, or a model of Boo Radley's house. On a separate sheet of paper, you must explain the significance of this place in the plot of the story and explain what features are important for your viewer to notice about your model.

- 9. <u>Create a scrapbook (individual):</u> which one of the characters in the novel may keep. You may wish to include pictures, letters, cartoons, drawings, or any other type of memorabilia that the character would include in his or her scrapbook. Your scrapbook must be at least five pages. In the scrapbook you must have at least one page of written description explaining the significance of items/images in the scrapbook.
- 10. Research Poster (individual): Select one of the following historical events from the list that follows, and using the internet, research the facts about your topic. Create a poster that highlights the important points. You can add pictures if you want. You must include a works cited page that includes the websites where you got your information. The poster should have 10-15 facts, and be in your own words. Possible topics: Harper Lee, Truman Capote, Emmit Till, Jim Crow laws, Franklin D. Roosevelt, the Great Depression, the real case of Mississippi Burning. On a separate sheet of paper, you must explain the significance of this important point and how it is relevant to the action/plot of TKAM.
- 11. <u>Make a Video (group)</u>: <u>-</u> (This is the only project where groups can combine.) Realistically reenact one of the scenes. Your video must stay true to the dialogue and plot of the novel, and be between 5 and 10 minutes in length. Costumes are helpful, especially for those of you gentlemen who are playing Scout. There is a list of ideas for scenes on the bottom of this page. The video must be posted to youtube, and have a useable link, to be considered complete. Each group member must turn in their own separate piece of paper describing their role, and how their character developed over the course of the story, and how their character impacts the story development. (All members must participate as actors, you may not opt to be just the production team filming the action)!

#### **SCENE SELECTIONS:**

- 1. Dill (description)
- 2. The Radley house/ yard
- 3. The Ewells: Burris, Mayella, Bob
- 4. kids playing Boo Radley
- 5. kids sneaking into the Radley lot
- 6. Jem discovering his mended pants
- 7. the snow/ snowman
- 8. finding the gifts in the tree
- 9. Miss Maudie's home (either before, or during fire)
- 10. Francis/ the fight

- 11. Christmas time
- 12. Atticus shooting Tim Johnson
- 13. Mrs. Dubose: Jem breaking flower stems, or reading
- 14. church with Cal, Cal's church
- 15. Aunt Alexandra sitting on the porch
- 16. Maycomb (downtown)
- 17. finding Dill under the bed
- 18. the Cunningham mob
- 19. people in town for the trial
- 20. Ewell's place

# **Rubrics:**

# Writing Assignment: 50 points THERE WILL BE 2, SO EACH IS WORTH 25 points

- Must address the requirements written above (10x2points)
- Must be MLA FORMAT: typed, doublespaced, 12 point font, Times New Roman, and have all names of all members and period in top left-hand corner. (10x2points)
- Must list which project chosen at top of page. (5x2points)

# Project/Presentation: 70points 1 will be presented to the entire class, the other will be displayed on Presentation Day

- Must follow the guidelines listed above (20x2 points)
- Must demonstrate creativity, time and effort was invested to do your best work (10 x2)
- Must be respectful of others' presentations and project choices (10 points)